ALL ABOUT AR APPLICATION

Let's get to know AR application to multi-media teaching.

AURASMA

Aurasma is an online AR application that students can use to scan images and then jump to videos, pictures or websites with links. In math class, teachers can use Aurasma in the retrospective phase, and students can view equations on their mobile devices. Aurasma can make the review process more engaging and attract students' attention.

"TRIGGER"

Teachers can use Doceri software to make videos and Aurasma to create a "trigger". The trigger works like a QR code: when a student scans it with a mobile phone or tablet, the trigger will show the video created by teachers.

ADVANTAGES

The advantage of Aurasma is that it can be set according to the different skills and levels of students. Most students still scan at least some videos, often to double check to make sure they have solved the translation in the correct way.
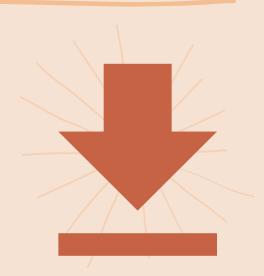
FLEXIBILITY

Aurasma also makes the learning process more fun. AR technology is also very flexible. Regardless of the content, teachers can scan pictures from textbooks and link them to a video.

OTHER APPS

· Arilyn® Showroom
· AR Browser SDK

SOURCES

- Waldron, L. (2017). How to Make Augmented Reality a Reality in Your Classroom. EdSurge. Retrieved 31 May 2021, from https://www.edsurge.com/news/2017-03-11-how-to-make-augmented-reality-a-reality-in-your-classroom.